

## Project Oriented Online Training on Linux System Programming By Pradeep Tewani

### Course Objective

This Linux user space internals course provides a deep insight into the Linux operating system concepts. The various user space programming concepts such as process, threads, synchronization, Interprocess communication mechanisms are brought to sharp focus. The usage of programming concepts enables the candidates to design & develop the systems requiring the multitasking capabilities to efficiently manage the system resources.

### Course Objective

The Linux System Programming course attempts to serve multiple objectives:

- To enable participants to effectively apply the OS concepts to design the multiprocessing & multi-threading systems requiring synchronization.
- To enable participants to design the systems requiring the communication across the processes or across the system, thereby sharing the system resources as required.

### Target group:

Professionals/Students looking to design & develop the Linux based advance application under the multi-threaded & multi-processing environment.

### Pre-requisite

Knowledge of C Programming with comfortability in Linux environment

### Methology

Every theoretical topic is accompanied by corresponding hands-on/assignment to get the deep understanding of the topic.

### Assessment

Assignment Based

### *Session 1: Introduction to Linux User Space & System Calls*

- Linux System Components
- Need for System Calls
- System Calls and Library Functions

### Exercises/Assignments

- System call tracing
- Locking a file and file regions

### *Session 2: Processes in Linux*

- Process Overview
- Process Creation & operations

- Waiting for the Process termination
- Zombie Processes

#### **Exercises/Assignments**

- Creating a processes
- Exec'ing a process
- Waiting for the child process to terminate
- Creating zombie & orphan process

#### **+ Session 3: Signals**

- W's of Signals
- Types of Signals
- Signal Examples

#### **Exercises/Assignments**

- Registering a signal handler
- Masking a Signal in the Handler
- Blocking a Signal

#### **+ Session 4 & 5: Inter Process Communication**

- IPC Overview
- Pipe & Fifo
- Shared Memory
- Process Semaphores

#### **Exercises/Assignments**

- Write a program to demonstrate each of the above IPC mechanism

#### **+ Session 6: Threads in Linux**

- W's of thread
- POSIX Threads & their Internals
- Threads Creation, Operations & Usages
- Thread Joining
- Thread Cancellation

#### **Exercises/Assignments**

- Write a program to create the thread
- Write a program to demonstrate the usage of pthread\_join
- Write a program to cancel the thread

#### **+ Session 7: Synchronization in Linux**

- Synchronization Overview
- Synchronization Mechanisms

#### **Exercises/Assignments**

- Write a program to solve the consumer/producer problem

#### **+ Session 8: Linux Network Management**

- Network Management Overview
- Introduction to Sockets
- Basic Socket Programming

#### **Exercises/Assignments**

- Write a programs to communicate between client & server